

Eisuke Hirota

🌐 <https://ei5uke.github.io>

✉️ ehirota13@gmail.com

☎️ +1-347-210-2587

EDUCATION

State University of New York at Binghamton, Binghamton, NY
Bachelor of Science in Computer Science

Expected May 2025
GPA: 3.6 / 4.0

RESEARCH EXPERIENCE

AIR Lab at SUNY Binghamton, Binghamton, NY
Undergraduate Research Assistant

February 2022 - present
Advisor: Shiqi Zhang

- Designed force estimator model using supervised learning that estimates external tug vectors on quadruped with up to 80% higher accuracy than the onboard accelerometer to deploy seeing-eye system to guide visually-impaired users [1]
- Applying lightweight YOLO models using Hugging Face for object detection to enable quadruped manipulation of objects in its surrounding environment in rearrangement task setting
- Assisted the addition of adding human knowledge, in the form of First-Order Logic, to Reinforcement Learning algorithms to boost robustness and sample-efficiency of a quadrupedal robot using PyTorch and IsaacGym

AI4CE Lab at New York University, New York, NY
Undergraduate Research Assistant

April 2022 - June 2023
Advisor: Chen Feng

- Developed novel RL algorithm with almost double the performance (52% success rate) of 7 state-of-the-art Reinforcement Learning (SOTA RL) baselines (on-average 28% success rate) using PyTorch [2]
- Redesigned an OpenGL-based simulation into a multi-processable PyBullet implementation using stablebase-lines3 and h5py, speeding up data collection by 12x and more efficiently storing data
- Selected among 500 applicants to participate in the NYU Undergraduate Summer Research Program and completed virtual poster session [Webpage]

Google CS Research Mentorship Program, Remote
Research Mentee

September 2022 - December 2022
Mentor: Vincent Zhuang

- Formed community with other CS undergraduate students committed to research as well as connected with Google Researcher to establish mentor-mentee relationship and gain insight into developing novelty within robotics and learning domains

PUBLICATIONS

- [1] David DeFazio, **Eisuke Hirota**, Shiqi Zhang. Seeing-Eye Quadruped Navigation with Force Responsive Locomotion Control. *Conference on Robot Learning, 2023*. [Webpage] [Paper]
- [2] Wenyu Han, Haoran Wu, **Eisuke Hirota**, Alexander Gao, Lerrel Pinto, Ludovic Righetti, Chen Feng. Learning Simultaneous Navigation and Construction in Grid Worlds. *International Conference on Learning Representations, 2023*. [Webpage] [Paper]

TEACHING EXPERIENCE

SUNY Binghamton, Binghamton, NY
Teaching Assistant

August 2022 - May 2023
Professor: Quincy Loney

- Managed MATH 304: Linear Algebra and MATH 108: Algebra and Trigonometry for more than 100 students

TALKS / PRESENTATIONS

Inaugural SUNY AI Symposium Poster Session

October 2023

International Conference of Learning Representations 2023 Poster Session [Webpage]

June 2023

TECHNICAL SKILLS

Proficient in Python and its application in deep learning and robotics. I often use packages such as PyTorch, NumPy, PyBullet, IsaacGym, Hugging Face, and OpenCV. Regarding robots, I've mainly worked with the Unitree A1 quadrupedal robot.

AWARDS

State University of New York Research Foundation Award

June 2023

New York University Undergraduate Summer Research Program Award

June 2022